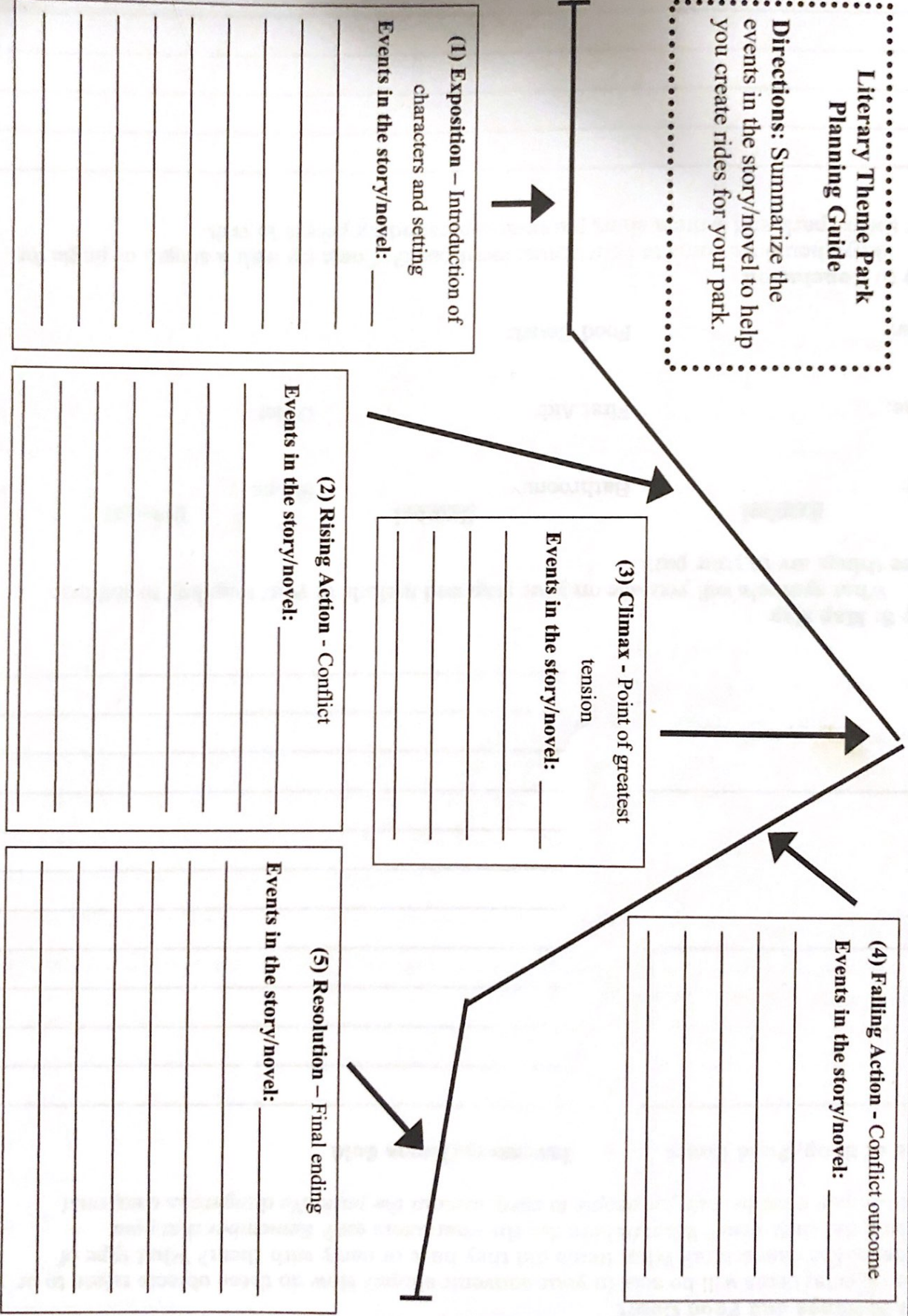Name: _____   Period: _____

Literary Theme Park
Planning Guide

Directions: Summarize the events in the story/novel to help you create rides for your park.

(1) Exposition – Introduction of characters and setting

Events in the story/novel: ___

(2) Rising Action - Conflict

Events in the story/novel: ___

(3) Climax - Point of greatest tension

Events in the story/novel: ___

(4) Falling Action - Conflict outcome

Events in the story/novel: ___

(5) Resolution – Final ending

Events in the story/novel: ___

Step 3: Shops and Food Court

What objects/items will be sold in your souvenir shops? How do these objects relate to or represent the characters? What items did they have or carry with them? What type of clothing did they wear? What/where did the characters eat? *Remember that your merchandise must be safe for people to carry around the park! No dangerous weapons!*

Type of Shop/Food Court	Inventory/Items Sold
1. _____	_____
	_____
	_____
	_____
2. _____	_____
	_____
	_____
	_____
3. _____	_____
	_____
	_____
	_____

Step 5: Map Key

What symbols will you use on your map and include in your map key to indicate where things are in your park?

	Symbol		Symbol		Symbol
Ride:		Bathroom:		Shops:	
Game:		First Aid:		Other:	
Show:		Food Court:			

Step 6: Conclusion

Why should we come to your amusement park? Come up with a slogan or jingle for your theme park and write a short paragraph persuading people to visit.

_____

_____

_____

_____

_____

Name(s):   **Period:**

Project Outline

Step 1: Introduction
What is your park (story/novel) about? Describe the setting, layout, and theme of the park.

_____

_____

_____

_____

Step 2: Rides, Shows, & Games
What are your attractions shows about? How do they reflect the events of the story/novel?

1. **Exposition:** _____

   _____

   _____

   _____

2. **Rising Action:** _____

   _____

   _____

   _____

3. **Climax:** _____

   _____

   _____

   _____

   _____

   _____

   _____

4. **Falling Action:** _____

   _____

   _____

   _____

   _____

5. **Resolution:** _____

   _____
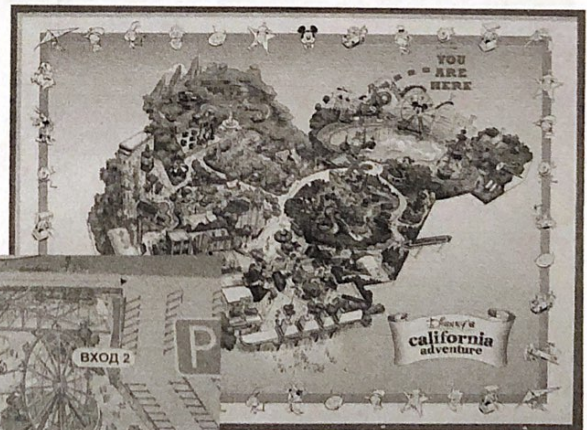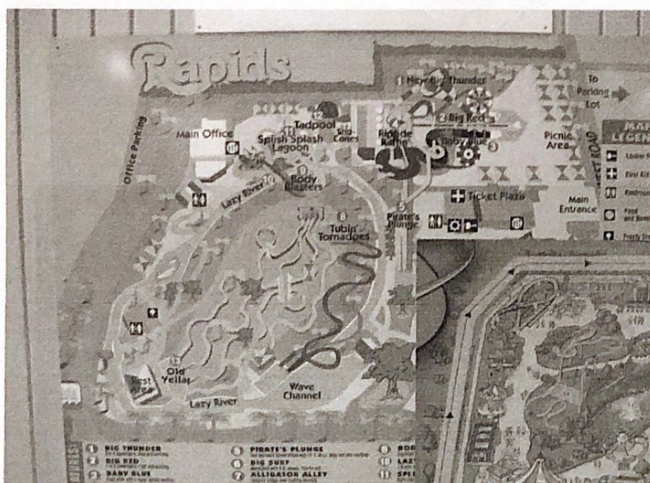
   _____

   _____

Name: _____   Period: _____

Literary Themed Amusement Park

Congratulations! You have just been hired by Literary Inc. to create an amusement park based on your recent reading of the story/novel, _____.
For your final project, you will be creating a map of your amusement park on a poster. You want to make your amusement park appealing for all ages and contain some services to make your park enjoyable for visitors. To do this, you must put your creative mind to work!

1. **Map Key:** Like all maps, you will need a key to inform your visitors. Where are the bathrooms? Shops? Rides? Food court?
2. **Summary:** On a separate piece of paper, you must include a 2-sentence summary of each of your rides, souvenir shops, and food court.
3. **Park Layout:** Your map layout must reflect the setting of the story/novel. What does the town or city look like? Does it have mountains? Woods? Rivers? What are the buildings like? If the setting is a real place, look at some photographs to help you.
4. **Rides/shows/games (5):** These attractions must be related to the adventures and "thrills" found within the story/novel. They must reflect the **plot** of the story/novel (exposition, rising action, climax, falling action, and resolution). To do this, you will need to complete a plot mountain chart and turn the events into rides!
5. **"Characterization" Shops (2):** You must create souvenir shops that sell objects/items found in the story/novel. These objects must relate to or "symbolize" the characters. Include your inventory list in your summary. *Make sure your merchandise is safe for people to carry around the park! No dangerous weapons!*
6. **Food Court:** What kind of things do your characters eat? Get creative with the food ideas. **For example:** The play has zombies eating brains, so your food court could sell meat loaf that is "sculpted" into the shape of a brain.
7. **Bathrooms/First Aid:** For those who have weak stomachs, injuries, or have been badly frightened that they need to pee!

Student Samples